

Oran Shadian

Los Angeles, CA
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EXPERIENCE

Baskin School of Engineering, Santa Cruz, CA— Tutor

April 2020 - December 2021

Tutored for CSE13E - Embedded Systems and C Programming - tutored students in programming in C for projects on a microcontroller.

Baskin School of Engineering, Santa Cruz, CA— Grader

November 2019 - March 2020

Graded for CSE12 - Computer Systems and Assembly Language - use Python grade scripts to grade lab assignments for the class.

Addlane, Los Angeles, CA — Software Tester

May 2018 - June 2018

Tested UX/UI, file sharing, image processing, and messaging on various devices through emulators. Kept track of all bug reports through Jira.

EDUCATION

University of California Santa Cruz, Santa Cruz, CA— B.S Computer Science: Computer Game Design (Pursuing)

September 2018 - July 2022

PROJECTS

Kitty Run— Small infinite runner game

Play as a cat that is trying to escape bath time! Avoid obstacles that would distract you like the yarn and catnip and be sure to swipe at the vases and picture frames to create chaos and earn points.

Github repo link: <https://github.com/prorocky/Kitty-Run>

Escape Shroom— Basic puzzle/riddle game

Play as a cute mushroom that tries to escape from a wizard that plans on using you to brew a potion. Escape the tower by solving the riddle or puzzle on each of the four floors.

Github repo link: <https://github.com/prorocky/Escape-Shroom>

SKILLS

Unity

C#

C

Java

C++

Python

Git/Github

Jira

JavaScript

Unix

Photoshop

Adobe Premiere